

SECO-LARM®

SL-166KR-2M KNIGHT RIDER REMOTE LEADS WITH MEMORY

OPERATION

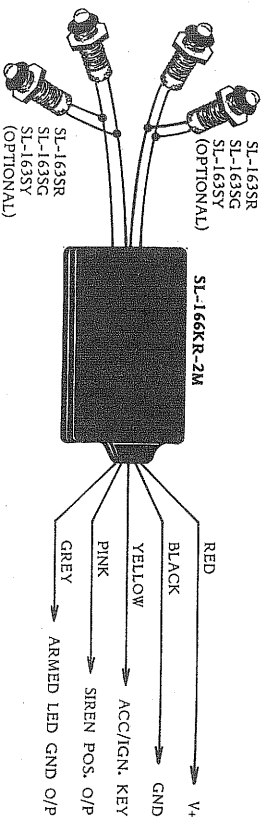
The SECO-LARM SL-166KR-2 flashes a red and green LED back and forth to warn thieves that an automobile is protected by an armed alarm. While the alarm is armed, it flashes about 2.5 flashes per second. This flash rate increases to about five flashes per second if the alarm's siren sounds for two seconds or more. This warns the car's owner that the alarm was triggered in his or her absence. The memory is reset only when the ignition key is turned to ACC, and not when the alarm is disarmed. This is especially useful when remote control is used, since disarming might be done at quite a distance from the car, possibly before the flashing can be seen.

For a greater deterrent and a custom installation, add up to four steady LEDs (SL-163 series, in red, green, and yellow) in parallel with the original LEDs. For instance, a red and a green LED can be mounted in each door as well as on the dash.

CONNECTIONS

RED Wire (V+): to unswitched +12VDC
BLACK Wire (GND): to chassis ground
YELLOW Wire (ACC): to car's ACC switch or fuse
PINK Wire (Siren Pos. I/P): to alarm's siren positive O/P
GREY Wire (Armed LED I/P): to alarm's armed LED ground O/P

Note: If alarm does not have an LED ground O/P, connect the grey wire directly to a switched (ACC) fuse. In this case, the LEDs will start flashing when the ignition key is turned off, and will stop when the key is turned on, rather than with the alarm. However, the memory function will work the same.



OPERATION

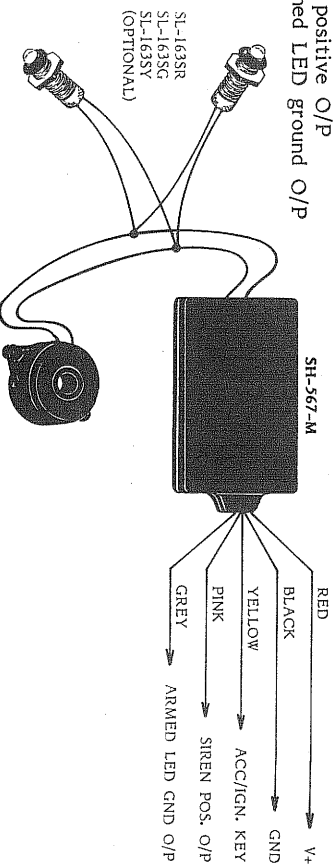
The SECO-LARM SH-567-M "beeps" to warn thieves that an automobile is protected by an armed alarm. While the alarm is armed, it "beeps" about once every two seconds. The "beeping" increases to about two times per second if the alarm's siren sounds for two seconds or more. This warns the car's owner that the alarm was triggered during his or her absence. The memory is reset only when the ignition key is turned to ACC, and not when the alarm is disarmed. This is especially useful when remote control is used, since disarming might be done at quite a distance from the car, possibly before the "beeping" can be heard.

For a greater deterrent and a custom install, add one or two steady LEDs (SL-163 or SL-164 series) in parallel with the "beeper". These LEDs will flash at the same rate the "beeper beeps."

CONNECTIONS

RED Wire (V+): to unswitched +12VDC
BLACK Wire (GND): to chassis ground
YELLOW Wire (ACC): to car's ACC switch or fuse
PINK Wire (Siren Pos. I/P): to alarm's siren positive O/P
GREY Wire (Armed LED I/P): to alarm's armed LED ground O/P

Note: If alarm does not have an LED ground O/P, connect the grey wire directly to a switched (ACC) fuse. In this case, the "beeper" will start "beeping" when the ignition key is turned off, and will stop when the key is turned on, rather than with the alarm. However, the memory function will work the same.



The SECO-LARM policy is one of continual development and improvement. For that reason, SECO-LARM reserves the right to change specifications without notice.

OEM MANUFACTURERS SINCE 1971

SH-567-M ARM/MEMORY BEEPER